

2019



CREDECA WORLD FINALS

TEAM CHALLENGE 2

CLASSICS & FUTURE :
CREATION OF MYTHS



World Association of Creativity

Team Challenge **II. Classics & Future** : “Creation of Myths”

A. Understanding the Problem

Greek and Roman myths feature a number of gods and goddesses. By listening to various myths and learning about the nicknames given to different gods and goddesses, we can understand their characteristics, meaning, and the style and subjects of their rule. What if one of the many Greek/Roman gods were to appear right in front of us one day? What would he or she be like? The changed times may have altered his or her unique power and style of ruling in extraordinary ways. Present a performance based on a new myth that the team wants to pass on to future generations.

B. Problem Overview

: The team will create and present a performance based on an original story that includes the following elements (Time limit: 8 minutes; Presentation of performance required; Cost limit: \$150 USD).

- a. A story must be a myth newly created by the team.
- b. A god/goddess who reflects the time period
- c. Stage backdrop
- d. A situation in which the Greek/Roman god/goddess puts the "god/goddess who reflects the time period" in a difficult situation
- e. A message for posterity
- f. Talent Show

C. Performance

a. Contents of Performance

1) Story

- The story must be a myth newly created by the team.
- The new myth must be set in the present day or the future.

2) Character

- A god/goddess who reflects the time period must appear.
- The "god/goddess who reflects the time period" must be a new character who has a combination of the abilities, powers, style of ruling, etc. of the original Greek/Roman gods/goddesses and those created by the team.
- The god/goddess's appearance must clearly represent his or her characteristics.
- At least one Greek/Roman god/goddess must appear.
- The way the Greek/Roman god/goddess makes an appearance must be

creative.

3) Stage backdrop

- At least one backdrop used in the performance must be created in such a way that it shows or helps to explain the abilities, powers, style of ruling, etc. of the god/goddess who reflects the time period.
- The team must use recycled materials in its performance as much as possible.

4) A situation in which the Greek/Roman god/goddess puts the "god/goddess who reflects the time period" in a difficult situation

- Team can set up a situation as team wants. But it should be obvious.

5) A message for posterity

- During the performance, the team must deliver a message for posterity through its myth.
- A message should be persuasive.

b. Format of Performance

- 1) The team must present a play that is based on an original story created by the team.
- 2) The team must deliver its story in a clear manner using the method of its choice.

c. Time of Performance

- 1) The team's presentation must be completed within the 8-minute time limit. It includes the time the team needs to set up its props in the competition area.
- 2) The time provided will begin when the judge signals the team to start.
- 3) The team cannot ask for the time to be stopped.
- 4) When the time is up, the judge will stop the team's presentation. (Zero points will be given to any solutions that are not presented.)

d. Cost

- 1) The combined value of all the materials used during the team's presentation cannot exceed \$150 USD.
- 2) All materials used in the presentation must be listed in the Expense Report and included in the total cost.
- 3) Cost-designated items: The value of items that are worth more than \$5 USD, such as musical instruments, laptops, audio equipment, beam

projectors, and cell phones, shall be designated as \$5 USD.

- 4) Banned items: Fire (or flame), gunpowder, live animals, chemicals, sprays, weapons, dry ice, items that may pollute or damage the competition site, items that the judge considers dangerous
- 5) Value of a used item: One-fifth the market price of a new product
- 6) Value of a recycled item: \$0 (Must be specified in the Expense Report)
- 7) Cost-related penalties may be imposed if:
 - items are missing from the list.
 - the judge decides that the team has exceeded the cost limit.
 - banned items are used. The judge may prohibit the team from using props that include any of the banned items at any time; in the event the banned items have already been used in the team's presentation, zero points may be given for all scoring categories that are related to such items.

D. Talent Show

- a. The team may showcase their 2 talents in any way they wish to during their original performance to further enrich it.(Example: Composing and writing a song that goes hand in hand with the overall atmosphere of the performance and is used as background music)
- b. However, in the event the team chooses talents that overlap with a scoring category, its Talent Show will receive zero points.
- c. The judges will evaluate the team's Talent Show based on how unique it is compared to those of the other teams, how outstanding the team's talents are, how much effort has been put in, and its harmony with the performance.

E. Evaluation Categories & Scoring

Area	Evaluation Category	Description	Score
Performance (80 pts)	Story	Overall quality and creativity of the story	0~50
	Acting	Audibility, movement, natural acting	0~30
Requirements (130 pts)	Character	Creativity of the abilities, powers, style of ruling of a god/goddess who reflects the time period	0~20
		Appearance of a god/goddess who reflects the time period	0~20
		Creativity of a way that a Greek/Roman god/goddess appear	0~10
	Stage backdrop	Degree of suitability of interpretation about a god/goddess who reflects the time period	0~10
		Completion of Stage backdrop	0~10
		Ideas & degree of recycled materials usage	0~10
	A difficult situation	Creativity of a situation	0~20
	A message for posterity	Presentation of message	0, 10
The message's persuasiveness		0~20	
Talent Show (40 pts)	excellence of the team's unique talents and the effort that has been put in		0~20
	Harmony with the performance		0~20
Total Score			250

F. Penalties

Judges may impose penalties for "spirit of competition" violation, unsportsmanlike conduct, outside assistance, violation of safety regulations, exceeding the cost limit, and violation of other limitations (-1 to -100 points per offense). (Refer to the penalty regulations in the Program Guide.)

*Omission of scored problem requirements carries no penalty except loss of score (zero points).

G. Competition Site

- A 2m x 3m competition area will be provided (larger, if possible).
- A three-prong electrical outlet will be available; however, the team must bring any extension cords it needs.
- The team cannot adjust the lighting at the site.
- A penalty (-1 to -100 points) may be imposed for polluting or damaging the competition site. After its presentation is finished, the team must clean up the site and return it to its original state in a timely manner. Any cleaning utensils used for cleanup will not count towards the total cost of

the team's solution.

- e. The team cannot raise objections in relation to the floor surface of the competition site.

H. Documents to Submit

Document	Competition	Preliminary Competition (No signing required)	Main Competition
a. Application Form for Participation		Submit online	Submit 2 copies
b. Solution Description Form		Submit online	Submit 4 copies
c. Expense Report (including receipts)		×	Submit 1 copy
d. Script		×	Submit 1 copy

I. Matters to Note

- a. The team must read 1) the limitations that apply to this Problem, 2) additional announcements on the Problem limitations (made on the website), and 3) the Program Guide. The team is responsible for any disadvantage it may suffer due to its failure to check the above. Check for any new announcements on the Problem limitations by regularly accessing our website.
- b. Submit all problem clarifications using the provided form via e-mail.
- c. Set up the team's membership sign on the left or right side of the competition area so that it is visible to the judges throughout the performance.
 - 1) The sign should be at least 40cm x 40cm in size and free-standing, and must show the team's name, problem, and division.
 - 2) The judges may impose a penalty if the team's sign is not visible during the performance (or has been omitted completely) or information is missing from the sign.
 - 3) Materials used to make the team's sign must also count towards the team's total cost.
- d. All teams are required to compete in both a Team Challenge (worth 250 points) and a Self-activity (worth 100 points). The scores the team earns in these two problems will be added to calculate its final score. Spontaneous Problems offer teams an interesting opportunity to showcase their on-the-spot creativity, problem-solving skills, and teamwork. More information on these problems can be found in the Program Guide.

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Team Challenge **II. Classics & Future : "Creation of Myths"**
Solution Description Form

Division : I II III IV

Team's Name :

Coach :

Provide brief explanations regarding the following. (Font size: 10; Length: 1 to 3 pages; Do not change the format)

1. Briefly describe the overall plot of the team's performance.

2. Explain the god/goddess who reflects the time period.

3. Explain the stage backdrop.

4. Explain a situation in which the Greek/Roman god/goddess puts the god/goddess who reflects the time period" in a difficult situation.

5. What is a message for posterity? Explain a message for posterity.

6. Talent Show: What talent does your team wish to be evaluated on?

1.

2.

Unlimited Imagination & Creativity!
Team Work! Problem Solving!

2019 CREDECA Team Challenge

Team Challenge **II**. Classics & Future : “Creation of Myths”
Expense Report (Attach receipts)

Division : I II III IV

Team's Name :

Coach :

*Attach the receipts of all purchased items, making sure that they don't overlap each other. (No restriction on the number of pages)